Basic Statistics

**Name**: Unknown

**Nickname**: Wisp

**Meaning of name**: Of the wind

**Origin of name**: Mercenary works.

**Age**: Unknown

**Sex**: Presumably Male

**Race**: From Townsville :P

Occupation: Mercenary work

Attitude: Unamused

Backstory: Once a member of the Regle clan of the fertile area, his family have narrowly escaped the fallen star incident and have traveled back from the Risen Land to rebuild their old life. Second generation of the newborn, Ven Regle was born from the long journey down to the fallenland. On the way, about 50% of the travelers among their group died to various disease, bandits, and goul attacks. Having reached the fallen land, what they discovered was not the natural resource heaven that it once was, nor a salvageable wreck of nature that thrived, but instead complete desolation of all of its natural resources. Unable to journey back, the Regle family decided upon staying upon the fallen land in hopes of finding new natural resources and was ultimately successful in digging up underground water tunnels and eventually developed a small town that was able to self sustain and thrive

One day however, an suprise attack from the fallen star left majority of the town injured, including Ven, and the town returned to its desperate state that it once found itself in.

After finishing training with his family, Ven set out to Bossville for the opportunity to bring back resources, and money for the family and return the town to its normal shape. However, that trek was no small feat. Walking along the desert to the brink of death, a friendly glowing blue wisp appeared in front of him and admired him for his determination, goodwill, and endurance. The wisp eventually became a companion to Ven and accompanied him all the way to Bossville.

The injury he sustained from the fallen star earlier seems to have slow corrupting effects on him. His face, which was scarred by the attack, glowed a faint purple and put him in continual pain. Only way to solve that pain was to absorb wisp into his body, and have wisp endure the sensation of pain, which works fine since wisp can’t feel pain.

On the side, because wisp is in his body, while he suffers heavily from energy overload, he gained immense speed and strength that can boost his body faster than it can ever be.

Now, he is attempting to buy the super expensive potion that will solve fallen infections by completing mercenary work for bossville and save his family : )

Movement Characteristic:

medium fast speed, fast dashes, fast jumps

Light:Pokes with end of the stick

Up light: Up poke with a bit of extra range

Forward light- two x swings in front

downlight- downforward thrust causing light hop

Heavy: two handed swing of scythe

Forward Heavy: one handed swing of scythe

Up Heavy: Scythe uppercut normal start

Down Heavy: aoe spin

Special: projectile

down special: downward cut- can dash down

up special: special start up uppercut-can jump up

side special: low one handed charge- can dash sideways

Super:

Other Animations:

Dashing

Hit stun

wall run

wall grab

jumping(3)

wall bounce

skid

Production Schedule:

1 animation a day

colors